class player

{

void display()

{

System.out.println("Players");

}

}

class Cricket\_player extends player

{

void show()

{

System.out.println("Cricket Players");

}

}

class Football\_player extends player{

void display(){

System.out.println("Football Players");

}

}

class Hockey\_player extends player{

void show(){

System.out.println("Hockey player");

}

}

public class Inherit {

public static void main(String[] args) {

Cricket\_player obj1=new Cricket\_player();

Football\_player obj2=new Football\_player();

Hockey\_player obj3=new Hockey\_player();

obj1.display();

obj1.show();

obj2.display();

obj3.show();

}

}